



This lesson should take about 4 or 5 academic hours to teach and practice. One academic hour is 40 minutes. However, if you have a class of very smart kids, this should take less time.

Goal: Teach students how to express preference by using vocabulary related to farm animals.

Vocabulary : *dog, cat, sheep, cow, horse etc.*

PRESENTATION STAGE

Powerpoint: Use the powerpoint or powerpoint video slide to present the language of the lesson. If you do not have overhead projectors or video equipment, another option will be to use the flashcards.

PRACTICE STAGE

Flashcard Game - slap and say: Cut out the small-sized flashcards and bring to class. Get the kids to sit in a circle. This is usually possible when you have a small group. Show them the cards and say the words. Then put the cards on the floor or table and when you say a word, the kids slam the card. This game helps with listening and speaking.

Sound Game: Use the farm animal sound game powerpoint to practice vocabulary.

Flashcard Game – Flyswatting with big cards: Stick flashcards to the wall around the classroom. Say a word and kids run and slam the card, then repeat what you said to gain a point for their team. This game helps with listening and speaking.

Worksheets: Use the worksheets to give practice in reading, writing and reinforcing of vocabulary. Give guidance and support to students as they probably won't know what the instructions say.

PRODUCTION/OUTPUT STAGE

Short Dialogue Role Play : Show the video slide with the volume turned off. Students tell you what they see on screen. Also do a little quiz with students on all the vocabulary learnt.